

Judas Client Side Area

***NOTE:** The following clientside are default settings that allow clients to function properly. They do not contain full translations, just the ones from the svn repository.

http://svn6.assembla.com/svn/ClientSide/Translation_Project/data/

These clients should be the base to use, since there are many client dates, the main ones I will use are 2010-06-16, 2011-12-28, and 2012-04-10.

***NOTE2:** If you use any other client, than I probably won't be able to help. If you have any suggestions or tweaks to add, please PM me.

***NOTE3:** It's recommended you install the latest Ragnarok from here if you don't have one already

***NOTE4:** The client side files I use will be in lub format

***NOTE5:** People will say they don't experience click delay in 2011-03-15, but other players will/may experience as well. So that isn't a good solution to use these clients.

<http://rathena.org/board/topic/65120-ragnarok-sakray-renewal-20120605>

Client Releases

2010-06-16 (Best Stable Client)

- +Login/Change Character Functionality Works
- +No Kagerou/Oborou Sprite Support
- +No Click Delay
- +Doesn't support new mobs unless you update it yourself
- +Allows 127 Hairstyles
- +No auto close window on wrong password
- +Tetra Vortex Ugly Black Square

Tools Used to Diff and EXE(Diff):

http://svn6.assembla.com/svn/ClientSide/Tools/K3dtDiffpatcher_beta.exe

http://svn6.assembla.com/svn/ClientSide/Diff_Project/kRO/RagexeRE/2010/2010-06-16/2010-06-16aRagexeRE.diff

http://svn6.assembla.com/svn/ClientSide/Diff_Project/kRO/RagexeRE/2010/2010-06-16/2010-06-16aRagexeRE.diff

[16aRagexeRE.rar](#)

Client Side:

http://supportmii.com/ro1/Clients/Judas_Setups/2010_Setup/

Server Side:

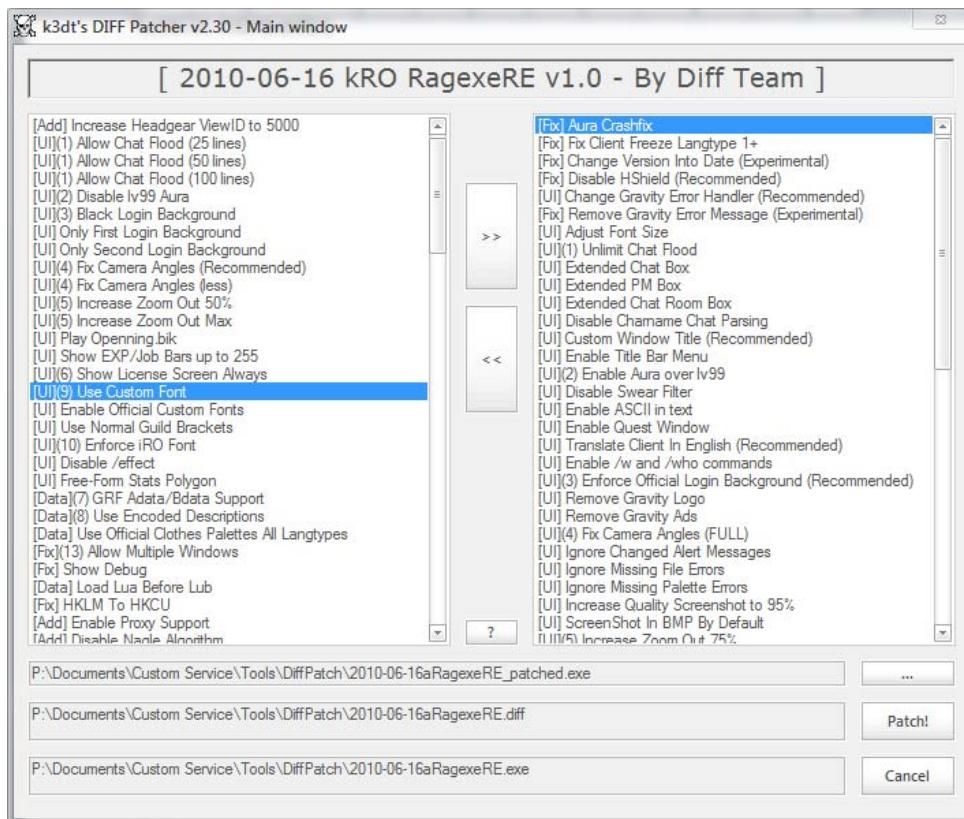
Src/common/mmo.h set to 20100616

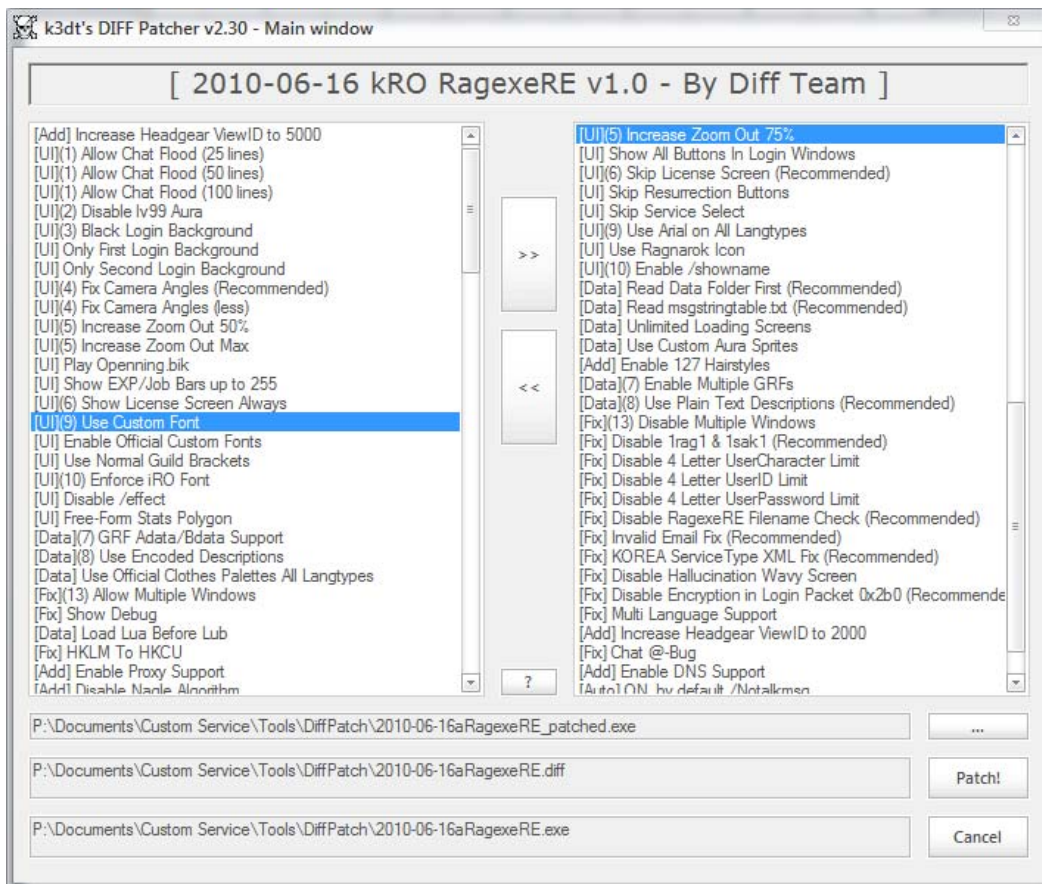
Recompile with visual studio

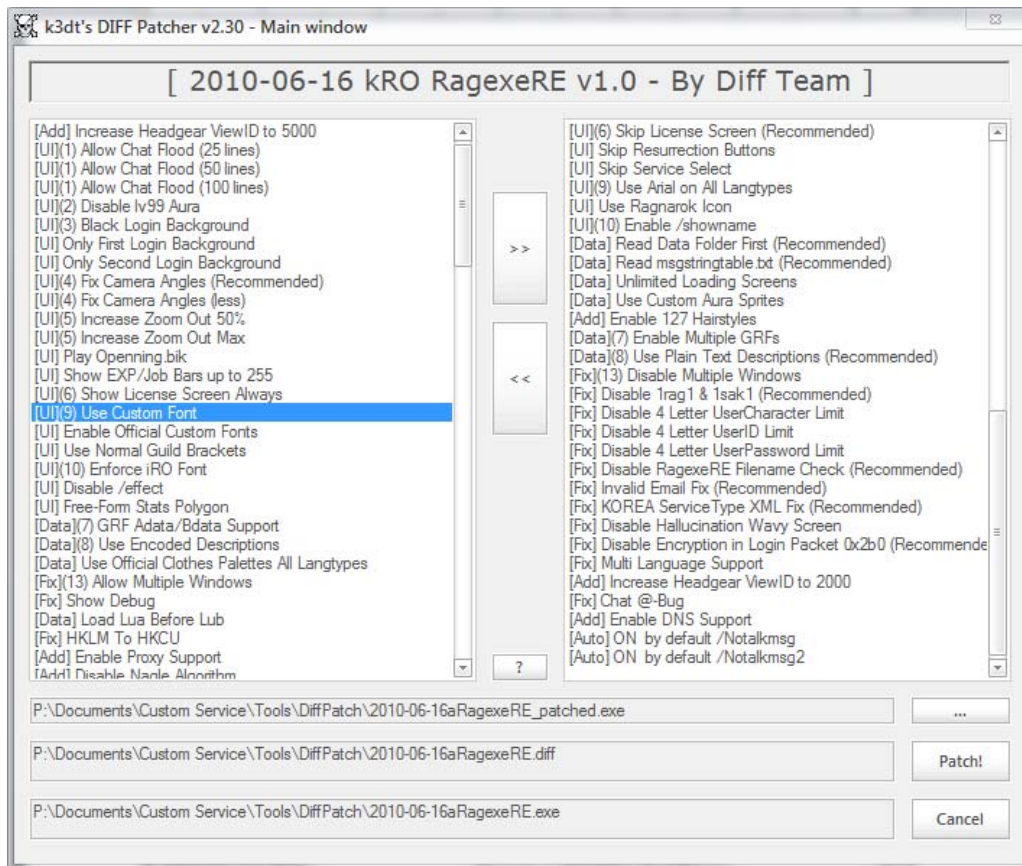
db/packet.db

Set to packet_db_ver: 25

Diffs to use:







2011-12-28 (Medium Stable (Usable))

- +Login/Change Character Functionality **Not Working**
- + Kagerou/Oborou Sprite Support **Working**
- +No Click Delay
- +Supports new mobs
- +Allow 127 Hairstyles **Not Working**
- +No auto close window on wrong password **Not Working**
- +Sit Icon available
- +Body Relocation (No Animation)
- +Homunculus has a new interface
- +Favorite tab available (Should be coming soon to rAthena)
- +Can't use read data folder first
- +Uses luafiles514 folder
- +Recording Interface
- +Ragnarok Web Icon
- +Tetra Vortex Ugly Black Square
- +Create Party/Invite

NOTE1: If body relocation fails to update when you do the skill, you may have to tweak the src in src/map/skill.h

Find Bodyrelocation and replace with the following:

```
case MO_BODYRELOCATION:
if (unit_movepos(src, x, y, 1, 1)) {
clif_skill_poseffect(src, skillid, skilllv, src->x, src->y, tick);
clif_slide(src, src->x, src->y); //Poseffect is the one that makes the char snap on the client...
if (sd) skill_blockpc_start (sd, MO_EXTREMITYFIST, 2000);
}
break;
```

NOTE2: If homunculus or mercenary starts to error, replace root folder with the following:

http://supportmii.com/ro1/Clients/Judas_Setups/2012_AI/

Tools Used to Diff and EXE(Diff):

<http://supportmii.com/ro1/Clients/DiffPatcher.7z>

http://supportmii.com/ro1/Clients/Bypass_Clients/Waeyan/WDGSkipPacketHeaderObfuscation.dll

<http://supportmii.com/ro1/Clients/2011-12-28aRagexeRE.exe>

Client Side:

http://supportmii.com/ro1/Clients/Judas_Setups/2011_Setup/

Server Side:

Src/common/mmo.h set to 20111228

Recompile with visual studio

db/packet.db

Set to packet_db_ver: 28

Replace anything using 28 near the bottom and paste the entry into your packet_db.txt

http://svn6.assembla.com/svn/ClientSide/Packets/Packet_db/packets_2011-12-28aRagexeRE.txt

Diffs to use:

Type : [UI]

Group :

Name : Allow Chat Flood

Description : Allows you to repeat the same line n-times.

Value : 20

Note :

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Always Call SelectKoreaClientInfo()

Description : Calls SelectKoreaClientInfo() always before SelectClientInfo() allowing you to use features that would be only visible on korean service type.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Chat @-Bug

Description : Allows you to use the @ symbol without changing shortcuts.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Custom Window Title

Description : Changes the window title to a custom one.

Value : Supportmii

Note :

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Disable 1rag1 & 1sak1

Description : Allows you to start the client without 1rag1 & 1sak1 as command line parameters.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Disable 4 Letter User Character Limit

Description : Removes the limit of min. 4 characters when creating a character.

Value :

Note :

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Disable 4 Letter User ID Limit

Description : Removes the limit of min. 4 characters for the account name.

Value :

Note :

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Disable 4 Letter User Password Limit

Description : Removes the limit of min. 4 characters for the account password.

Value :

Note :

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Disable Hallucination Wavy Screen

Description : Tells the client to ignore the wavy screen effect.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Disable HShield

Description : Prevents AhnLabs HackShield from being loaded during client start up.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [Add]

Group :

Name : Disable Nagle Algorithm

Description : The Nagle Algorithm delays packet transfer by combining small packets into a large one reducing bandwidth while increasing latency.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Disable RagexeRE Filename Check

Description : Allows you to rename the executable to whatever you want.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Disable Swear Filter

Description : Allows you to skip the swear prevention function.

Value :

Note :

PL Author : Shinryo

=====

Type : [Add]

Group :

Name : Enable DNS Support

Description : Allows the client to read fully-qualified host names inside the clientinfo xml file.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [Data]

Group :

Name : Enable Multiple GRFs

Description : Tells the client to load grf files based on a list within data.ini.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Enable Official Custom Fonts

Description : Tells the client to read *.eot files on all langtypes.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Enable Title Bar Menu

Description : Changes the window style to display all buttons (minimize, maximize, close) and the icon in the title bar.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Enforce Official Login Background

Description : Forces the client to use kRO login backgrounds on all langtypes.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Extended Chat Box

Description : Increases max input chars of main/battle chat box from 70 to 234.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Extended Chat Room Box

Description : Increases max input chars of chat room boxes from 70 to 234.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Extended PM Box

Description : Increases max input chars of PM boxes from 70 to 234.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Fix Camera Angles Medium

Description : Allows you to rotate around the x-axis for almost 60 degrees.

Value :

Note :

PL Author : Shinryo

=====

Type : [Data]

Group :

Name : Increase Headgear View ID

Description : Allows you to increase the maximal view id used in LUA script files.

Value : 20000

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Increase Zoom Out 50%

Description : Allows you to zoom out 50% further from the ground.

Value :

Note :

PL Author : Shinryo

=====

Type : [Data]

Group :

Name : Read msgstringtable.txt

Description : Allows you to read the message string table on all languages.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [Data]

Group :

Name : Read questid2display.txt

Description : Allows you to read the quest table on all languages.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Remove Gravity Ads

Description : Removes advertisements from the login interface.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Remove Gravity Logo

Description : Removes gravitys logo from the login interface.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Remove Serial Display

Description : Removes the display of the client serial number in the login window (bottom right corner).

Value :

Note :

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Restore Login Window

Description : Tells the client to use the old login interface prior to Gravity's new token based login system.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Skip License Screen

Description : Jumps directly to the login interface without displaying the license screen.

Value :

Note :

PL Author : Shinryo

=====

Type : [Fix]

Group :

Name : Skip Packet Header Obsfucation

Description : Prevents the client from obsfucationg the packet header.

Value :

Note :

PL Author : Shinryo, v2 = Earthlingz

=====

Type : [UI]

Group :

Name : Skip Service Select

Description : Jumps directly to the login interface without asking to select a service.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Translate Client Into English

Description : Translates hardcoded text inside the client into english.

Value :

Note : Recommended

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Use Arial On All Langtypes

Description : Changes the default font to Arial on all language types.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Use Normal Guild Brackets

Description : Changes the bracket style of language type 0 to use square brackets.

Value :

Note :

PL Author : Shinryo

=====

Type : [Data]

Group :

Name : Use Plain Text Descriptions

Description : Tells the client that text files are not encoded.

Value :

Note :

PL Author : Shinryo

=====

Type : [UI]

Group :

Name : Use Ragnarok Icon

Description : Tells the client to use the default Ragnarok icon.

Value :

Note :

PL Author : Shinryo

2012-04-10 (Medium Stable (Slightly Usable))

- +Login/Change Character Functionality **Not Working**
- + Kagerou/Oborou Sprite Support **Working**
- +No Click Delay
- +Supports new mobs
- +Allow 127 Hairstyles **Not Working**
- +No auto close window on wrong password **Not Working**
- +Sit Icon available
- +Body Relocation (No Animation)
- +Homunculus has a new interface
- +Favorite tab available (Should be coming soon to rAthena)
- +Can't use read data folder first
- +Uses luafiles514 folder
- +Recording Interface
- +Ragnarok Web Icon
- +Tetra Vortex Ugly Black Square
- +New UI skill timers and cooldown
- +Navigation Interface (Not Translated)
- +New Guild Making Option
- +Make Party/Create
- +Create Player interface changed
- +New Carts

NOTE1: If body relocation fails to update when you do the skill, you may have to tweak the src in src/map/skill.h

Find Bodyrelocation and replace with the following:

case MO_BODYRELOCATION:

if (unit_movepos(src, x, y, 1, 1)) {

clif_skill_poseffect(src, skillid, skilllv, src->x, src->y, tick);

clif_slide(src, src->x, src->y); //Poseffect is the one that makes the char snap on the client...

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if (sd) skill_blockpc_start (sd, MO_EXTREMITYFIST, 2000);  
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Tools Used to Diff and EXE(Diff):

<http://supportmii.com/ro1/Clients/DiffPatcher.7z>

http://supportmii.com/ro1/Clients/Bypass_Clients/Waeyan/WDGSkipPacketHeaderObfuscation.dll

<http://supportmii.com/ro1/Clients/2012-04-10aRagexeRE.exe>

Client Side:

http://supportmii.com/ro1/Clients/Judas_Setups/2012_Setup/

Server Side:

Src/common/mmo.h set to 20120410

Recompile with visual studio

db/packet.db

Set to packet_db_ver: 28

Replace anything using 28 near the bottom and paste the entry into your packet_db.txt

http://svn6.assembla.com/svn/ClientSide/Packets/Packet_db/packets_2012-04-10aRagexeRE.txt

Diffs to use:

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Value : 20

Note :

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Type : [Fix]

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Note : Recommended

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Description : Changes the window title to a custom one.

Value : Supportmii.com

Note :

PL Author : Shinryo

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PL Author : Shinryo

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PL Author : Shinryo

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PL Author : Shinryo

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Type : [UI]

Group :

Name : Extended PM Box

Description : Increases max input chars of PM boxes from 70 to 234.

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Note :

PL Author : Shinryo

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Type : [UI]

Group :

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Description : Allows you to rotate around the x-axis for almost 60 degrees.

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PL Author : Shinryo

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Description : Allows you to increase the maximal view id used in LUA script files.

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PL Author : Shinryo

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Description : Allows you to zoom out 50% further from the ground.

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PL Author : Shinryo

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Description : Allows you to read the message string table on all languages.

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Note : Recommended

PL Author : Shinryo

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Type : [Data]

Group :

Name : Read questid2display.txt

Description : Allows you to read the quest table on all languages.

Value :

Note : Recommended

PL Author : Shinryo

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Type : [UI]

Group :

Name : Remove Gravity Ads

Description : Removes advertisements from the login interface.

Value :

Note :

PL Author : Shinryo

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Type : [UI]

Group :

Name : Remove Gravity Logo

Description : Removes gravitys logo from the login interface.

Value :

Note :

PL Author : Shinryo

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Type : [UI]

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Description : Removes the display of the client serial number in the login window (bottom right corner).

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Note :

PL Author : Shinryo

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Description : Tells the client to use the old login interface prior to Gravitys new token based login system.

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PL Author : Shinryo

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Description : Jumps directly to the login interface without displaying the license screen.

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PL Author : Shinryo

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Description : Prevents the client from obsfucationg the packet header.

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PL Author : Shinryo, v2 = Earthlingz

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Description : Translates hardcoded text inside the client into english.

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PL Author : Shinryo

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Description : Changes the default font to Arial on all language types.

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Note :

PL Author : Shinryo

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PL Author : Shinryo

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Description : Tells the client that text files are not encoded.

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Note :

PL Author : Shinryo

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Type : [UI]

Group :

Name : Use Ragnarok Icon

Description : Tells the client to use the default Ragnarok icon.

Value :

Note :

PL Author : Shinryo

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